

UNIT 2:

**The Great Safari**

LESSON 5:

**Moses and the Burning Bush**

**Bible Summary**

*Exodus 3–4*

Moses was tending to his sheep when he saw a bush burning. He walked towards the bush and saw that the bush did not burn up. As Moses got closer, God called out and told Moses that He wanted him to go back to Egypt and tell Pharaoh to let the Israelite people leave. Moses was afraid and questioned why God would choose him to lead the Israelites. God told Moses to throw down his rod. When the rod hit the ground, it turned into a snake. When Moses picked up the snake, it turned back into a rod. God told Moses that He would use signs like this to show Pharaoh that He was with Moses. Then Moses went back to Egypt and led the people out of Egypt to a new land.

**Key Concept**

We can love God by obeying Him.

**Activity Stations**

- Choose activities that will work best for this lesson.

**Large Group**

**PEOPLE NEEDED:**

Teacher, Scott-E the Safari Expert, Sound Volunteer

**SUPPLIES AND VISUALS:**

- The Beginner's Bible
- Backpack
- Stuffed elephant, zebra, and giraffe (or use artwork provided)
- Red and orange tissue paper to simulate fire
- Toy crown (for Safari Game)
- 3 Large leaves (cut from foam or poster board)
- 2-3 "Dangerous" stuffed animals (alligators, hippos, etc.)
- Blue tarp or butcher paper colored blue (optional)

*The following visuals can be found in the Lesson 5 Visual folder on the Fall Quarter CDs.*

- Elephant
- Zebras
- Giraffe
- Question Cards

**EQUIPMENT NEEDED:**

- CD Player
- Sound Effects CD #1

**COSTUME NEEDS:**

- Khakis and camp shirt for Scott-E
- Biblical robe
- Beard (optional)

**IN ADVANCE:**

- Recruit people needed. Make sure a Teacher or other volunteer is prepared to lead the music and that someone is ready to operate the music and sound effects CDs.
- Place the Bible and Moses costume in the backpack for the Teacher to take along on safari.
- Place the stuffed elephant, zebra, and giraffe around the teaching area. If using artwork instead, print the pictures (*Lesson 5 LG 9 – Lesson 5 LG 11*) and hang them around the teaching area where the kids can easily spot them. (*See Unit Overview for sizing tips.*)
- Prepare for the "King of the Safari" game:
  - **Swamp.** The essentials of the swamp are three large, artificial leaves (cut from foam or poster board) and two or three "dangerous" swamp animals. Use stuffed alligators, if available, but jungle animals—including those already set around the teaching area—will work. The Teacher should simply adjust the script accordingly. In a line parallel to the kids, Scott-E will set up: a leaf, an animal (or two), another leaf, an animal (or two), and a third leaf. The crown sits or hangs at the very end. If desired, set up the leaves and animals on a piece of blue tarp or strip of butcher paper colored blue to simulate water.
  - **Question cards:** Print and cut apart the three question cards (*Lesson 5 LG 12*).

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- **Choose volunteers:** Prior to the lesson, choose one Small Group leader and one older child you know can pay attention and follow instructions to play the game. Explain to the leader that he or she should allow the kids to win the game.

- Gather the rest of your props and set the teaching area.
- Print out the script and rehearse the teaching time.

**Kid Connection/  
Small Group**

**SUPPLIES AND VISUALS:**

Per Small Group:

- 1 Set of safari animal charade cards
- *The Beginner's Bible*
- Box of crayons

Per Child:

- 1 Paper steering wheel
- 1 Obey story sheet
- Key Concept sticker
- Take-home coloring sheet
- Snack

**IN ADVANCE:**

- Prepare one copy of *The Beginner's Bible* per Small Group by inserting a bookmark in the story of Moses and the burning bush.

*The following visuals can be found in the Lesson 5 Visual folder on the Fall Quarter CDs.*

- Print and copy the eight safari animal charade cards and cut them apart; there are four to a page. Each Small Group should receive one set of cards (*Lesson 5 KC 1 – Lesson 5 KC 8*) in a bag.
- Print, copy onto cardstock, and cut out the paper steering wheels, one per child (*Lesson 5 SG 13*).
- Print the two parts of the Obey story sheet and copy the pages side-by-side on 11" x 17" sheets of paper—one per child (*Lesson 5 SG 14a, Lesson 5 SG 14b*). Place the folded pages in a 9" x 12" envelope.
- Print and copy the Key Concept stickers onto Avery label sheets #5294—one sticker per child (*Lesson 5 SG 15*).
- Print and copy the take-home coloring sheet (two-sided)—one per child (*Lesson 5 SG 16, Lesson 5 SG 17*).
- Place the above-mentioned items in a bin for each Small Group leader.

**Notes:**

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